

JOSEPH BOURDEAU
HOT CROSS BUNS

FOR FIVE PERCUSSIONISTS W/ RECORDERS

CA. 7'00"

Hot Cross Buns
Performance Notes

General Considerations -

It is strongly recommended that a conductor be used.
If used, see the conductors notes at the bottom of the first page, and above the first fermata.

In addition to their percussion setups, each performer will require one recorder in C.
This may be any cheap children’s instrument, and the selection of recorders which are slightly out of tune is desirable.

The recorder is often played at the same time as percussion instruments. When this happens the recorder should always be held in the left hand.

Chime and Vibraphone pedalings are left to the performers. Generally notes which sustain over rests may be allowed to decay naturally.

Between mm.38-42 all rolls are tight, one-handed, pressure buzzes using natural rebound.

Vocal Considerations -

Performers’ voices may be amplified with a light reverb if necessary.
When using amplification, it is suggested that small, onstage speakers be used, rather than a house speaker system.

When whispering text, the words spoken are selected for their sound quality alone, and should never be intelligible to the audience, in a way that could convey semantic meaning. In general, emphasize the consonants in these words, allowing vowels to shrink in length, or even become devoiced.

! : Boxed Text w/ Repeats : !

Should be repeated over and over, in the manner described above.

Note that “**whispering**” is simply a soft whisper, with minimal consideration for the audience’s perception, whereas “**stage whispering**” is a more audible, “musical” whispering. In either case speaking should be minimally emotional and non-theatrical in nature.

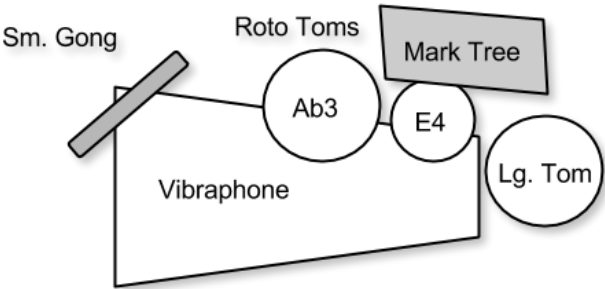
“**breath**” indicates that the given phoneme should be sounded in an airy, unhitched voice.

All singing and humming should be comfortable and non-theatrical, with no vibrato.

Instruments/Implements -

Player 1 -

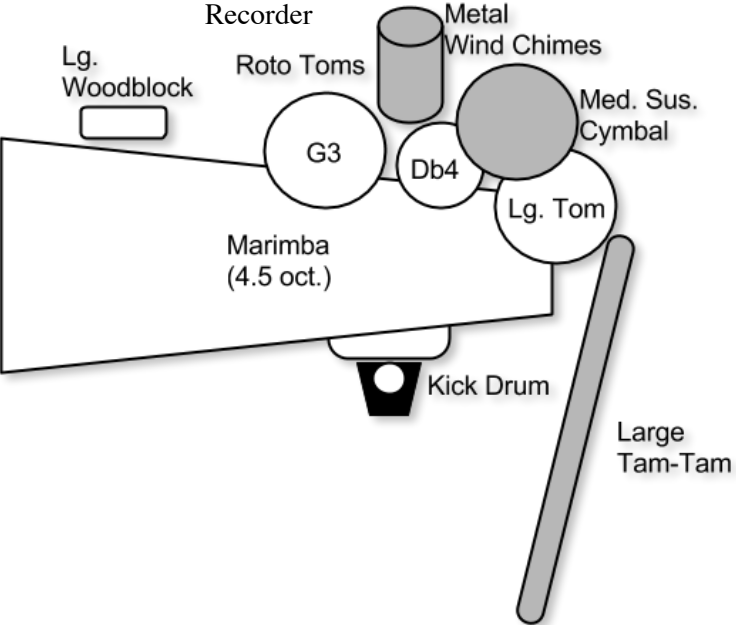
- Vibraphone 2 cord mallets
- Mark Tree 2 felt mallets
- Roto Toms (Ab3 E4) 2 bows
- Small Tam-Tam
- Medium Suspended Cymbal
- Large Tom
- Recorder



Note - mallet suggestions represent minimum requirements.
Performers may use their discretion in selecting mallets.

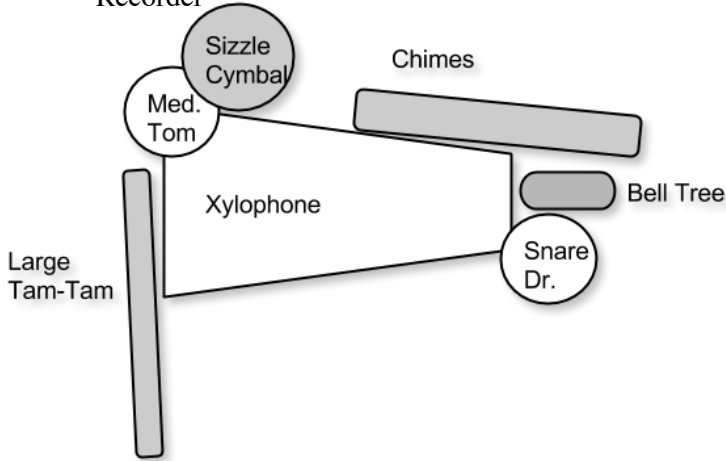
Player 2 -

- Marimba 2 rubber mallets
- Metal Wind Chimes 2 yarn mallets
- Roto Toms (G3 Db4) 2 felt mallets
- Large Tam-Tam 1 drumstick
- Medium Suspended Cymbal 1 bow
- Large Tom
- Large Woodblock
- Kick Drum
- Recorder



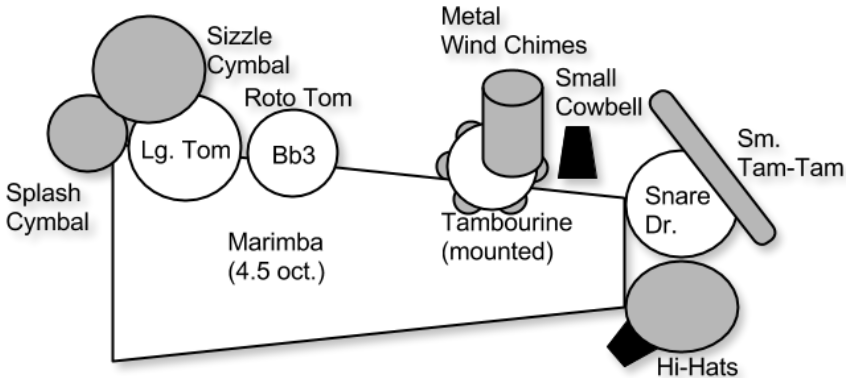
Player 3 -

- Xylophone 2 yarn mallets
- Chimes 2 hard yarn mallets
- Bell Tree 2 felt mallets
- Snare Drum 2 plastic mallets
- Sizzle Cymbal 2 drumsticks
- Large Tam-Tam 1 chime hammer
- Medium Tom 1 triangle beater
- Bass Drum
- Tambourine (mounted)
- Recorder



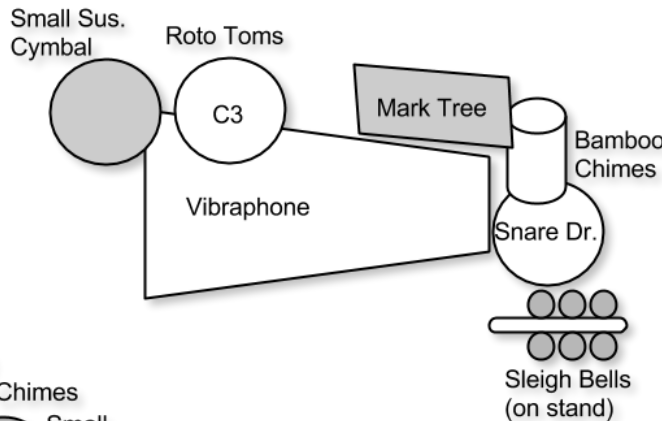
Player 4 -

- Marimba 2 yarn mallets
- Metal Wind Chimes 2 felt mallets
- Roto Tom (Bb3) 2 drumsticks
- Small Tam-Tam 1 bow
- Splash Cymbal
- Sizzle Cymbal
- Hi-Hats
- Tambourine (mounted)
- Large Tom
- Snare Drum
- Recorder



Player 5 -

- Vibraphone 2 yarn mallets
- Mark Tree 2 cord mallets
- Roto Tom (C3) 2 felt mallets
- Small Suspended Cymbal 2 bows
- Snare Drum
- Bamboo Wind Chimes
- Recorder



Hot Cross Buns
Performance Notes
(continued)

Notation -

Generally, the top staff is reserved for voice and recorder music, however this is not always the case.

Note that X noteheads on a drum indicate playing on the rims.
If a yarn or felt mallet is being used on the drum, it is assumed that the rim is always struck with the shaft.

Hairpin dynamics with a beginning dynamic, but no ending dynamic return to their original volume.
Crescendos not preceded by a dynamic are assumed to scoop in from nearly nothing.

Recorder Fingering Chart -

* alternate fingering
for mm. 32-35,
players 4+5

Note that this fingering chart is not standard, but reflects fingerings which seem to work best in the context of this work.

Recorder Techniques -

only the note under
the accent is overblown
if tied to other notes, only
the first duration is overblown

increase air speed
moving from *ord.* to overblown

all material under bracket is overblown
performer may access higher/lower partials at wil

trill rapidly between
notated pitches

play notated pitch
while rolling and 'r' sound
fluttertongue

starting on first pitch, slowly remove fingers
a little at a time, creating a smooth glissando,
arriving at second notated pitch
do NOT articulate notated pulse

exactly as before, but
DO articulate notated pulse

Note that "**overblowing**" refers to blowing
harder than usual in order to acces
higher, more unstable partials

Full Score

Hot Cross Buns
percussion quintet

J. Bourdeau

Full Score

Hot Cross Buns

J. Bourdeau

percussion quintet

Percussion 1

* whispered
breathy and unintelligible,
on the verge of audibility

ppp

4-5 sec.

sudden cutoff
angrily
do not conduct before this fermata

1

ensemble proceeds individually
independantly of conductor

whispered
as before

ppp

begin conducting

= 54

4

Mark Tree

Vibraphone w/ cord

p

stage whisper
a sharp rustling

p

Assassin:

n.

mp

Roto Toms w/ fingertips

Sm. Tam-Tam w/ cord

mp

Percussion 2

* whispered
breathy and unintelligible,
on the verge of audibility

ppp

4-5 sec.

whispered
as before

ppp

mf

Wind Chimes

p

Marimba w/ rubber

3

take yarn

stage whisper
haunting, breathy
& unintelligible

n.

mf

Lg. Woodblock w/ knuckles

Marimba w/ yarn

mf

Percussion 3

* whispered
breathy and unintelligible,
on the verge of audibility

ppp

4-5 sec.

whispered
as before

ppp

mf

Chimes w/ yarn

pp

Xylophone w/ shafts

pp < mp

take plastic

w/ plastic over string

3

feebly over string

p < mp

Percussion 4

* whispered
breathy and unintelligible,
on the verge of audibility

ppp

4-5 sec.

whispered
as before

ppp

mf

stage whisper
a sharp rustling

ka ppa ka ppa ka ppa ka ppa

pp < mf > pp

Marimba w/ fingertips

take yarn

stage whisper
haunting, breathy
& unintelligible

n.

pp

mf

pp

Percussion 5

* whispered
breathy and unintelligible,
on the verge of audibility

ppp

4-5 sec.

whispered
as before

ppp

mf

Mark Tree

Vibraphone w/ cord

p³

stage whisper
a sharp rustling

ka ppa ka ppa ka ppa ka ppa ka ppa

pp < mf > pp

stage whisper
haunting, breathy
& unintelligible

Assassin:

mp

Snare Drum (snares off) w/ fingertips

Bamboo Wind Chimes

S.Dr. (w/ fingertips)

p

mp

mf

mp

After taking the stage, and adjusting their station as necessary each player should independently, begin whispering the given word. The word should be whispered repeatedly, on the edge of audibility, the goal being that the audience is only gradually aware that the ensemble is intentionally producing sound as more and more players enter.

Score for *Hot Cross Buns*, page 3. The score is written for five vocal parts (1-5) and various instruments.

Vocal Parts:

- 1:** Sung mid register. Notes: 'oh' (p), 'ah' (mf), 'mm' (pp), 'mm' (mf). Includes a section starting at measure 26 with notes: 'sh' (pp), 'sh' (f).
- 2:** Sung mid register. Notes: 'oo' (p), 'oh' (mf), 'sh' (pp), 'sh' (f). Includes a section starting at measure 26 with notes: 'ah' (p), 'ah' (mf), 'mm' (mp).
- 3:** Sung mid register. Notes: 'ee' (p), 'oo' (mf). Includes a section starting at measure 26 with notes: 'sh' (pp), 'sh' (mf), 'sh' (pp), 'sh' (f).
- 4:** Sung mid register. Notes: 'ee' (mf), 'oo' (p), 'oo' (mf), 'oh' (n). Includes a section starting at measure 26 with notes: 'mm' (pp), 'ah' (mf), 'sh' (pp), 'sh' (f).
- 5:** Sung mid register. Notes: 'ee' (p), 'oo' (mf), 'oh' (p), 'ah' (mf), 'sh' (mp), 'sh' (f), 'mm' (pp), 'mm' (mp). Includes a section starting at measure 26 with notes: 'mm' (pp), 'ah' (mf), 'sh' (pp), 'sh' (f).

Instruments:

- Recorder:** Hummed mid register. Notes: 'mm' (pp), 'mm' (mf). Includes a section starting at measure 26 with notes: 'sh' (pp), 'sh' (f).
- Sm. Tam-Tam:** w/ cord. Notes: mf.
- Mark Tree:** Notes: mf.
- Roto Toms:** w/ fingertips. Notes: p, mp, sub.mf, p.
- Vib.:** w/ fingertips. Notes: mp.
- Marimba:** w/ yarn. Notes: mp, p, pp, mp, n.
- Chimes:** w/ hammer. Notes: mp.
- Bell Tree:** on individual bells w/ t. beater. Notes: p, mf.
- Sleigh Bells:** Notes: pp, mf, n.
- Vib.:** w/ cord. Notes: mf, mp.

Other markings:

- 1:** take 2 bows, arco, take recorder and cord.
- 2:** w/ yarn.
- 3:** w/ yarn.
- 4:** sim., take yarn.
- 5:** sim., take bow, arco.

[illegible]

5

[illegible]

48

1

Hot Cross Buns *mf*

arco

50

Vib.

arco

arco

arco

Roto Toms

Lg. Tom

mf *f* *mp* *ff*

breath

'sh'

p *mf* *pp*

Lg. Tam-Tam

scratch face of tam w/ stick
apply heavy pressure creating
a ghastly, wailing sound

Roto Toms

mf

(rec.) 2

p *sf*

breath

'sh'

p *mf* *pp*

Lg. Tom w/ shafts

p *f*

Roto Toms w/ felt

mp

(rec.) 3

sf

breath

'sh'

p *mf* *pp*

Med. Tom w/ felt

mp *p*

Chimes w/ felt

pp *mf* *p*

B.Dr. w/ shafts

mf

quick, spastic
pentatonic fluttering

mp *sf*

pp *mf* *pp* *p* *mf* *p*

Roto Toms

Lg. Tom

mp *f* *mp* *ff*

Roto Toms w/ yarn

p *f* *mp* *ff*

Recorder

pp *mf* *pp*

Vib. arco

pp *mf*

take bow

p *f* *p*

poco accel. -----
keep cord 7

Hot Cross Buns

56

(vib.) 1

arco *mf*

p *f*

Lg. Tom *f* *mp* 3

take recorder

Recorder *p* *n.*

keep cord take felt in LH

Roto Toms w/ cord *pp*

2

Recorder *mp* *sf* *p* *f*

(roto) *f*

3

breath *p* *mf* *pp*

'sh'

w/ felt take yarn *f* *mf* *pp* *mf* *pp*

Sizz. Cym. w/ yarn Chimes w/ yarn

4

(rec.) *p* *mf* *p* *f* *n.*

(roto) *ff* *mp* *ff*

Sizz. Cym. w/ fingertips

5

(vib.) *mf*

arco

(roto) *f* *mp* 3 *f* *mp* 3 *p* *mp* *p*

w/ shafts w/ yarn Sm. Sus. Cym. Roto Toms w/ shafts

take felt in LH and 2 cord in RH

Roto Toms w/ felt

keep felt take 2 yarn in LH

7

poco accel.

8

62

Hot Cross Buns

1

(cym.)

Vib. w/ cord

Roto Toms w/ felt

f *mp* *mf*

2

(roto)

Marimba w/ yarn

keep felt take 2 yarn in LH

mp *mf*

3

(rec.)

Tambourine w/ fingertips

take h. yarn

Chimes w/ h.yarn

Xylophone (w/ h.yarn)

B.Dr. (on rim) w/ shafts

f *p* *mf* *mp* *mp* *mp* *p* *p* *mf* *mp*

4

(roto)

Marimba w/ yarn

mp *p* *mp* *p* *mf* *mp*

5

(roto)

Vib. w/ cord

ff *mp* *mf* *mp* *p*

Recorder

p

Recorder

p

Recorder

p

Recorder

p

replace RH yarn w/ felt

switch felt to RH

take recorder

take 2 felt

72

(rec.) 1

(roto)

mf

sf p < sf

pp

p

Recorder

mf

p

f

(roto) 2

mf

3

f

Recorder

5

pp

mf

p

(rec.) 3

3

sf

p < mf

n.

p

(roto) 4

mf

3

f

Recorder

p

f

pp

(rec.) 5

3

sf

n.

p

Recorder

f

(roto)

mf

f

Hot Cross Buns

82

(rec.)1

p *sf* *p* *f* *pp*

gradually increase speed
become erratic and unstable

take 2 felt

Roto Toms w/ felt

pp *mf*

(rec.)2

sf *p* *sfz* *pp*

3

(rec.)3

sfz *p* *mf* *pp* *p* *f*

lighthearted soloistic

Roto Toms w/ felt

mf

(rec.)4

pp *sfz* *pp*

3

(rec.)5

sf *p* *f* *n.* *p* *sfp* *f* *pp* *mf*

keep recorder
take felt in RH

Roto Toms w/ felt

3

Recorder

(roto) 1

Roto Toms w/ felt

(roto) 2

(rec.) 3

Recorder

(roto) 4

Recorder

(roto) 5

Recorder

(roto) 5

101

1

Roto Toms

mp

p

sfz

pp

f

mf

Vibraphone (w/ felt)

p

mf

2

Roto Toms

mp

p

sfz

Recorder

p

f

n.

3

Sizz. Cym. w/ fist

mf

Recorder

pp

mf

p

sfz

mp

f

mf

sfp

f

4

Roto Toms

p

mp

sf

take 2 yarn in RH
keep felt in LH

mp

Wind Chimes

Marimba w/ yarn

mp

mf

mp

5

Roto Toms

mp

p

sf

Sm. Sus. Cym. w/ felt

mf

Roto Toms

mp

Recorder

p

f

112

(rec.) 1

Vib.

Roto Toms

Vib.

Recorder

take bow

Vib. arco

take yarn in LH

Marimba

switch yarn to RH take recorder in LH

Recorder

Kick Drum

Recorder

Sizz. Cym. w/ hands

take h.yarn

Xylophone w/ h.yarn

Chime: w/ h.yarn

Splash Cym. (w/ yarn)

Marimba

Recorder

take stick in RH

Hi-Hats w/ sticks

Hi-Hats splash crashes w/ foot

Vib. w/ fingertips

take recorder

Recorder

quick, spastic pentatonic fluttering

dancing flutelike

13

14

122

Hot Cross Buns

short, awkward,
and comical

square and amateurish
allow to overflow freely

1

(vib.)

Recorder

f

pp

Roto Toms

w/ fingertips

p

mf

mp

Sus. Cym.

w/ hands

f

take sticks

2

(kick)

Recorder

f

mf

p

Roto Toms

w/ fingertips

p

mf

mp

Kick Drum

f

(rec.) 3

mf

f

pp

take sticks in RH
keep recorder in LH

p

S.Dr.

(snares on)
w/ sticks

f

(s.dr.)

4

Recorder

mf

p

$n.$

Sm. Tam-Tam

w/ fingertips

mp

mf

mp

p

Roto Toms

w/ fingertips

p

mf

mp

Hi-Hats

splash crashes
w/ foot

mf

Recorder

p

(rec.) 5

take bow

sf

pp

Vib.

arco

p

f

Roto Toms

w/ fingertips

p

mf

mp

take sticks

p

S.Dr.

(snares on)
w/ sticks

f

134

stop suddenly
hold for a moment
as if piece has ended
allow player 5 to proceed independently,
then resume conducting enthusiastically

square and amateurish
allow to overblow freely

(rec.)

1

Lg. Tom

w/ sticks

Roto Toms

ff

mf

f

(rec.)

2

sfz

Kick Drum

mf

f

(rec.)

3

sfz

Med. Tom

w/ stick

ff

mf

f

(hats)

4

sfz

square and amateurish
allow to overblow freely

(rec.)

5

sfz

Roto Toms

w/ stick

mf

f

p

melting, deflating

weak, quivering sound
play until out of air,
then breathe once more,
and resume playing to end

Hot Cross Buns

16

146

(rec.)

1

(roto)

(rec.)

2

(kick)

(rec.) 3

(hats)

4

(rec.)

(rec.) 5

hold note until
out of breath
then stop

repeat figure while dying out
as if fading into the distance

hold note until
out of breath
then stop

repeat figure while dying out
as if fading into the distance

melting, deflating

pp